



EVE FANFEST 2014





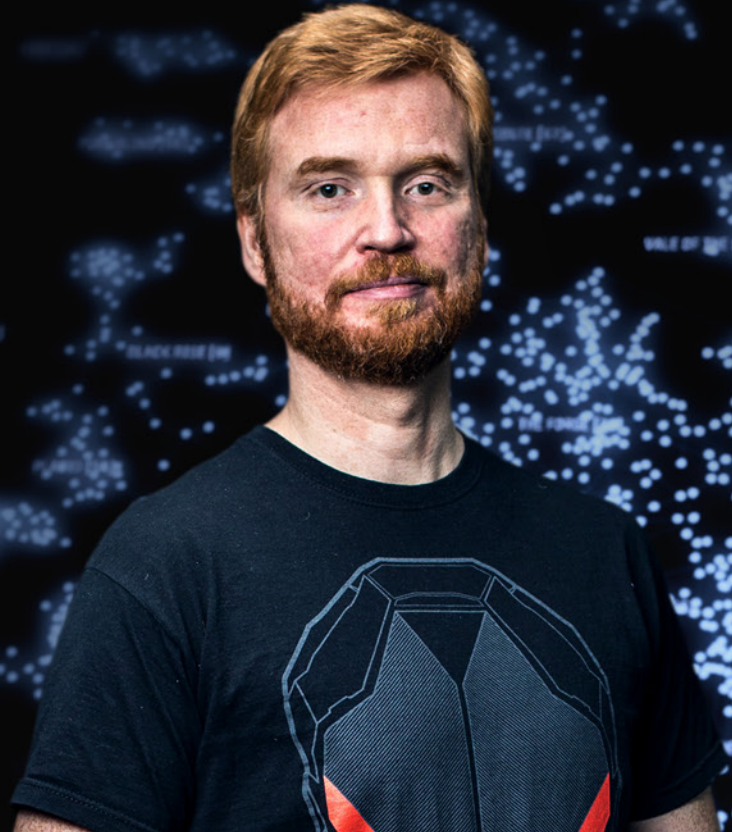
EVE FANFEST 2014



# SCULPTING A UNIVERSE

## Welcome to EVE Fanfest 2014

Now that you've arrived at Harpa you've undoubtedly been struck by the similarities of the Icelandic landscape to your travels and experiences in New Eden. The trek from Keflavik airport to Reykjavik's harbor offers haunting visages of Scordite and Veldspar. The sky, often tumultuous, may have invaded this earth from some distant wormhole; the rocky coast a sharpened edge on which immortal mercenaries might fight and die in relentless battle. You can feel the presence of the volcanoes standing beyond your senses—massive Titans looming just a few jumps out—their destiny and purpose to crush all life beneath their powerful explosions in one terrible moment.



The people of this island share a fierce independence—a poetic warrior spirit that protects them against harsh winters and knee-buckling winds. Souls buried deep inside layers of boldness, determination and creativity. Despite numerous hardships, and sometimes despite each other, Icelanders have thrived in this unforgiving place.

Encountering the Viking spirit that carved out existence on a distant island amidst a vast ocean helps you understand why EVE was born here. It is infused in its creators. It permeates.

If this is your first Fanfest I'm sure you'll feel many of the same feelings as when you first joined the EVE universe: a bit of wonder and a bit of nervousness. Maybe even a bit lost. In New Eden, your experience and success grew when you decided to join with others. Those first tentative steps towards creating friendships and earning adversaries were probably some of the most memorable of your gaming careers. Catastrophic losses and surprising successes joined you to the stars and them to you.

We, the creators of EVE Online, come from this land. Over the next few days you will come to find that you are born of it too. The people here share many similarities with the pilots and mercs of the EVE universe. Do not hesitate to revel in this while you are

## EVE FANFEST 2014

in Reykjavik. Hoist a pint to your fellow immortals. Stand boldly beside them. Know you are amongst friends, for even if you have never met them before, they are just from the next village over.

As nature has carved this island surrounding you throughout millennia, so too have you been sculpting New Eden. Your individual wills carved apart glaciers. Your bold actions created settlements under a dark sky. Each decision you made while playing has molded the space around you into something terrifying and beautiful. You have created something that, now nearly eleven years in, stands as a testament to your imagination. A monument. A home.

At this Fanfest, the tenth epic celebration of New Eden, we are proud to manifest a reminder of our shared experiences for the world to see. We hope you see the Worlds Within a World monument for what it is, a tribute to the true sculptor of the EVE universe: you.

Thank you for making this journey.

Sincerely,

*Hilmar Pétursson*

CCP Hellmar, Hilmar Pétursson, CEO



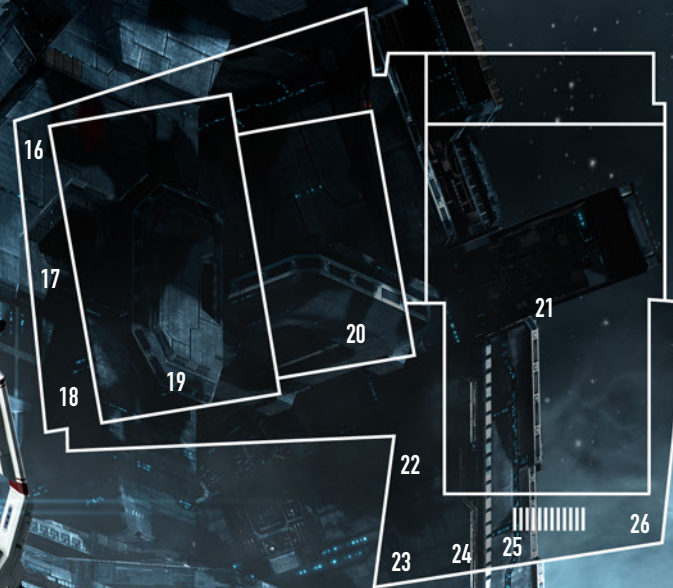
## FIRST FLOOR

1. LOCAL CHAT / ROUNDTABLE 1 / RENS
2. LOCAL CHAT / ROUNDTABLE 2 / DODIXIE
3. LOCAL CHAT / ROUNDTABLE 3 / AMARR
4. LOCAL CHAT / ROUNDTABLE 4 / JITA
5. SERENITY / KALDALÓN
6. INTEL BOOTH
7. PRINTAGRAM
8. CHARACTER CUSTOMIZATION
9. FOOD STATION
10. VALKYRIE STAGE
11. NATIVE FRESHFOOD / MUNNHARPAN
12. REGISTRATION
13. EPAL DESIGN & GIFT STORE
14. 12 TÓNAR – MUSIC STORE
15. SMOKING AREA
16. ENTRANCE



## SECOND FLOOR

16. MICROBREWERY
17. KRUUL'S PLEASURE HUB / GAMING AREA
18. PORTRAIT DRAWING & SPACESHIP DESIGN
19. SINGULARITY / SILFURBERG
20. PVP AREA / NORÐURLJÓÐ
21. TRANQUILITY / ELDBORG
22. INFO DESK
23. EVE STORE
24. EVE TATTOO STATION
25. EVE HAIR & MAKEUP / AIRBRUSH
26. FOOD STATION





THURSDAY

ROUND TABLE 1 / RENS

10:00	
11:00	
12:00	
13:00	
14:00	The Community (EVE Time) Code
15:00	Sound, Music and Mood in EVE
16:00	The Art of EVE Online
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

ROUND TABLE 2 / DODIXIE

10:00	
11:00	
12:00	EVE Tech Art
13:00	
14:00	
15:00	Virtual World Operations
16:00	
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

ROUND TABLE 3 / AMARR

10:00	
11:00	
12:00	
13:00	Wormholes 1
14:00	
15:00	Null-Sec 1
16:00	Data Science – Useful?
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

ROUND TABLE 4 / JITA

10:00	
11:00	
12:00	Little Things, Big Matters
13:00	The Future of PvE in EVE Online
14:00	ISD Roundtable
15:00	Ship Skin Pilot Roundtable
16:00	Lowsec and Crimewatch
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

PVP ARENA / NORÐURLJÓŠ

10:00	
11:00	
12:00	
13:00	
14:00	
15:00	DUST 514 Exhibition Matches
16:00	
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

SERENITY / KALDALÓN

10:00	
11:00	
12:00	
13:00	New Eden is Not Internet Spaceships
14:00	Icelandic Red Cross Presentation
15:00	Third Party Developer Tools Update
16:00	Team Gridlock Talks Performance
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

SINGULARITY / SILFURBERG

10:00	
11:00	
12:00	
13:00	EVE & DUST 514 Community Panel
14:00	
15:00	Concept Art Live Session
16:00	CSM Panel
17:00	
18:00	
19:00	
20:00	
21:00	
22:00	

TRANQUILITY / ELDBORG

10:00	
11:00	
12:00	Game Design Panel
13:00	Economy: Into the Second Decade
14:00	Ship and Module Balancing
15:00	
16:00	
17:00	Fanfest Welcome & EVE: Valkyrie Keynote
18:00	
19:00	
20:00	
21:00	
22:00	

THURSDAY SPECIAL EVENTS

15:00 – 16:00 DUST 514 EXHIBITION MATCHES

Meet eight of the best DUST 514 players from CCP and the Council of Planetary Management (CPM) and then shoot them in the face in three battles. Claim victory for glorious prizes.

17:00 – 18:30 FANFEST WELCOME & EVE: VALKYRIE KEYNOTE

CEO Hilmar Veigar Pétursson welcomes everyone to Fanfest and then hands the stage over to Executive Producer Owen O’Brien to talk about where we’ve been, where we are, and where we’re going with EVE: Valkyrie.

20:00 – 23:00 SCREENING OF “ALIENS”

Join your friends and watch the classic James Cameron movie at the local Reykjavik movie theater, Bíó Paradís (Hverfisgata 54), on Thursday night. 1400 Kr admission fee.

20:00 – 00:00 CHARITY DINNER

The dinner with CCP devs in support of Get-Well Gamers at the Harpa top floor restaurant, Kolabrautin.

21:00 – LATE CCP LIVE MUSIC

CCP Hunter will be performing at Café Rósenberg on Thursday, 1 May @ 21:00. There he will, with several friends, play music from various artists, Icelandic and foreign. CCP Hunter will bring along his latest loop gadget and even play a sci-fi song or two. 1500 Kr admission fee.



# FRIDAY

## ROUND TABLE 1 / RENS

10:00	
11:00	
12:00	Virtual Reality (VR) Game Design
13:00	
14:00	Scandinavian Roundtable
15:00	Future of EVEsports
16:00	EVE Lore
17:00	
18:00	
19:00	
20:00	
21:00	Pub Crawl
22:00	

## ROUND TABLE 2 / DODIXIE

10:00	
11:00	UK Roundtable
12:00	From Evidence to Bans
13:00	
14:00	Russian Community
15:00	Intelligence Tools
16:00	EVE Production
17:00	
18:00	
19:00	
20:00	
21:00	Pub Crawl
22:00	

## ROUND TABLE 3 / AMARR

10:00	
11:00	German Community
12:00	Null-Sec 2
13:00	
14:00	Fleet Warfare
15:00	Ship and Module Balancing 1
16:00	Factional Warfare
17:00	
18:00	
19:00	
20:00	
21:00	Pub Crawl
22:00	

## ROUND TABLE 4 / JITA

10:00	
11:00	
12:00	EVE UI
13:00	
14:00	DUST 514: Vision Update
15:00	
16:00	Progression in DUST 514
17:00	
18:00	
19:00	DUST 514: CPM Roundtable
20:00	
21:00	Pub Crawl
22:00	

## PVP ARENA / NORÐURLJÓŠ

10:00	
11:00	
12:00	
13:00	
14:00	
15:00	
16:00	
17:00	
18:00	
19:00	
20:00	
21:00	Pub Crawl
22:00	

## SERENITY / KALDALÓN

10:00	
11:00	
12:00	
13:00	
14:00	Whole Team Quality: A Case Study
15:00	Coaching Them Up in New Eden
16:00	B-R5: From the Eyes of the Aggressor
17:00	
18:00	
19:00	
20:00	
21:00	Pub Crawl
22:00	

## SINGULARITY / SILFURBERG

10:00	
11:00	From Evidence to Bans
12:00	New Player Experience Vision
13:00	
14:00	Probing the EVE Online Engine
15:00	DUST 514: Progression
16:00	The Art of Valkyrie
17:00	
18:00	
19:00	Alliance Panel
20:00	
21:00	Pub Crawl
22:00	

## TRANQUILITY / ELDBORG

10:00	
11:00	
12:00	
13:00	DUST 514 Keynote
14:00	
15:00	
16:00	
17:00	EVE Online Keynote
18:00	EVE Online Keynote
19:00	
20:00	EVE of Destruction
21:00	Pub Crawl
22:00	

## FRIDAY SPECIAL EVENTS

### 13:00 – 14:00 DUST 514 KEYNOTE

Executive Producer Jean-Charles Gaudechon (CCP Rouge) shares what the future holds for the game.

### 17:00 – 18:30 EVE ONLINE KEYNOTE

Hear about the latest news and plans for EVE Online. Upcoming features will be shown live for the first time and the development team will share what's ahead for EVE.

### 20:00 – 21:00 EVE OF DESTRUCTION

Witness the undefeated professional MMA veteran and Brazilian Ju Jitsu prodigy Gunnar Nelson have the fight of his life. CCP's toughest are challenging this human force of nature to the ultimate showdown on stage in Tranquility. During this event the wrestling CCPers will prove once and for all that game developers are more than just brains and good looks.

### 21:00 – LATE PUB CRAWL WITH A DEV

Join CCP devs as we embark on a tour of Reykjavik city center and camp at every bar possible. Ransoms are possible so make sure you stay with your fleet!



# SATURDAY

## ROUND TABLE 1 / RENS

10:00	
11:00	
12:00	
13:00	EVE in Comics
14:00	Marketing Roundtable
15:00	Fanfest
16:00	
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## ROUND TABLE 2 / DODIXIE

10:00	
11:00	
12:00	
13:00	Graphics Programming
14:00	QA Roundtable
15:00	DUST 514: Graphics
16:00	
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## ROUND TABLE 3 / AMARR

10:00	
11:00	
12:00	
13:00	EVE Vision
14:00	CSM Roundtable
15:00	Industry
16:00	Ship and Module Balancing 2
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## ROUND TABLE 4 / JITA

10:00	
11:00	
12:00	Ladies with Lazors
13:00	Wormholes 2
14:00	New Player Experience
15:00	The Birth of a Valkyrie
16:00	More Sand in the Box for DUST 514
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## PVP ARENA / NORÐURLJÓÐS

10:00	
11:00	
12:00	DUST 514 All-Star Match
13:00	
14:00	
15:00	
16:00	
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## SERENITY / KALDALÓN

10:00	
11:00	
12:00	
13:00	Web Services Overview
14:00	The Most Splendid Year of Serenity
15:00	
16:00	A Study of Geometry in EVE Online
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## SINGULARITY / SILFURBERG

10:00	EVE Movie Morning
11:00	EVE Movie Morning
12:00	
13:00	More Sand in the Box for DUST 514
14:00	DUST 514: Graphics
15:00	Deploying Pluggable Space Things
16:00	Art & Graphics Panel
17:00	
18:00	
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## TRANQUILITY / ELDBORG

10:00	
11:00	
12:00	Making EVE: Valkyrie a Full Game
13:00	
14:00	Industry Panel
15:00	Make EVE Real – Going Interstellar
16:00	
17:00	CCP Presents
18:00	CCP Presents
19:00	
20:00	Party at the Top of the World
21:00	
22:00	

## SATURDAY SPECIAL EVENTS

### 10:00 – 12:00 EVE MOVIE MORNING

Sit back, relax, and enjoy watching EVE movies on the big screen.

### 12:00 – 13:00 DUST 514 ALL-STAR MATCH

Watch Fanfest's best DUST 514 players go head to head!

### 17:00 – 18:30 CCP PRESENTS!

Find out from CEO Hilmar and his all-star guests about the future of EVE, DUST 514, EVE: Valkyrie, and CCP. Please note that the doors to the hall open at 17:00 and the keynote starts once everyone is seated.

### 20:00 – 02:00 PARTY AT THE TOP OF THE WORLD

Legendary! This year our event headliners are: FM Belfast, Ásgeir, and Z-Trip. You think you know what to expect. You are wrong!





# FM BELFAST

## PARTY AT THE TOP OF THE WORLD

Raise the roof Saturday night with the Party at the Top of the World. Rock out to live performances in the main hall or kick back and relax in the exclusive Fanfest lounge. Don't miss this legendary Fanfest finale!

## LIVE PERFORMANCES

Iceland's own FM Belfast brings their electric energy back to Fanfest, eager to pump up the crowd again like they did in 2011. And live sets keep coming, with the smooth sounds of folk artist Ásgeir.

### MAIN STAGE

20:00 Hits & Tits (and during breaks)  
22:00 Ásgeir  
23:15 FM Belfast  
00:15 Special Fanfest surprise  
00:30 Z-Trip  
02:00 CLOSED

### FANFEST LOUNGE\*

20:00 - 02:00  
Multiple DJs and live  
camera feed from the  
Main Stage

\*Exclusive  
for fanfest pass holders.



# Z-TRIP

## MIXED MUSIC AND ENTERTAINMENT

America's master of the mashup, DJ Z-Trip, is back behind the decks after a roof-raising set at Fanfest 2013. He'll have you jammin' and the party slammin' with tracks that are guaranteed to keep the dance floor packed. CCP fave Hits & Tits will also be spinning tracks and a whole lot more, kicking off the festivities and reappearing throughout the night with their eccentric entertainment.



# ÁSGEIR



# EVE FANFEST SPECIAL EVENTS

## CCP LIVE MUSIC THU 21:00

CCP Hunter will be performing at Café-Rósenberg. There he will, with several friends, play music from various artists, Icelandic and foreign. 1500 Kr admission fee.

## CHARACTER CUSTOMIZATION THU – SAT

Once you've hit up the tattoo and hair & makeup booths, why not complete your transformation? Stop by the photography booth where we can put you fully into space, just like your character!

## PUB CRAWL WITH A DEV FRI 21:00

Join CCP devs as we embark on a tour of Reykjavik city center and camp at every bar possible. Ransoms are possible so make sure you stay with your fleet!

## DUST 514 ALL-STAR MATCH SAT 12:00–13:00

Watch Fanfest's best DUST 514 players go head to head!

## CHARITY SPEED POKER TABLES THU – SAT

Support Get-Well Gamers with Fanfest's annual charity poker games! This year, we will be running numerous sit-and-go tournaments for groups of 8 to 10 players. Games are structured to last 45 minutes to an hour, so come down between presentations or roundtables and play a few hands! The winner of each table will receive some fantastic prizes. Buy-ins are 1000 Kr.

## EVE MOVIE MORNING SAT 10:00–12:00

Sit back, relax, and enjoy watching EVE movies on the big screen.

## DUST 514 EXHIBITION MATCHES THU 15:00–16:00

Meet eight of the best DUST 514 players from CCP and the Council of Planetary Management (CPM) and then shoot them in the face in three battles. Claim victory for glorious prizes.

## DUST 514 PLAYER HANDS-ON THU – SAT

Lock, load, and let loose in some DUST 514 public contracts and fight for a chance to earn glory, fame, and prizes in the DUST 514 All-Star Match.

## EVE OF DESTRUCTION FRI 20:00

Witness the undefeated professional MMA veteran and Brazilian Ju Jitsu prodigy Gunnar Nelson have the fight of his life. CCP's toughest are challenging this human force of nature to the ultimate showdown on stage in Tranquility. During this event the wrestling CCPers will prove once and for all that game developers are more than just brains and good looks.

## EVE HAIR & MAKEUP THU – SAT

Get into character! Professional hair & makeup and/or temporary airbrush tattoos/decals from the people who have been styling our Party at the Top of the World staff from the beginning.

## KARAOKE PARTY THU 21:00

Join your fellow pilots at Harlem bar (Tryggvagata 22) and warm up for Fanfest with a wild night of karaoke!

## EVE STORE THU – SAT

Fanfest is a lot like New Eden, but you don't have to spend time salvaging to get your hands on the really good stuff! Get an up-close look at the ship models or try on the hoodies to find the right size. Plus some new swag will be unveiled!

## EVE TATTOO STATION – RVK INK THU – SAT

Immortalize the occasion with an EVE faction logo tattooed by Iceland's own Reykjavik Ink. Choose your favorite logo from a collection of the most popular EVE Online icons and art, including playable and pirate faction logos, various NPC corp logos, Quafe, and the classic EVE Online logo.

## GAMING AREA THU – FRI

Kruul's Pleasure Hub is a casual gaming area to kill time with trading card games, traditional playing cards, board games, arcade machines, foosball tables, and other surprises. Make sure you stop by to get a portrait drawn by a CCP artist and have a one-on-one spaceship design session!

## THE HUNT THU – SAT

Explore beautiful downtown Reykjavik while finding QR codes strategically placed around the city! Find all the QR codes in a category and stop by our prize desk to get a spin on the prize wheel for beer, swag, and some special prizes. Download the app to your iPhone or Android.

## CHARITY DINNER WITH CEO & DEVS THU 20:00

The dinner with CCP devs in support of Get-Well Gamers at the Harpa top floor restaurant, Kolabrautin.

## PARTY AT THE TOP OF THE WORLD SAT 20:00

Legendary! This year our event headliners are: FM Belfast, Ásgeir, and Z-Trip. You think you know what to expect. You are wrong!

## SCREENING OF "ALIENS" THU 20:00

Join your friends and watch this cult classic at the local Reykjavik movie theater, Bíó Paradís, Hverfisgata 54. 1400 Kr admission fee.

## SILENT AUCTION THU – SAT

Back by popular demand, the Silent Auction is your chance to bid on unique and interesting items. All proceeds go to Get-Well Gamers, a charity that supplies children's hospital wards with games and consoles. Drop by the EVE Store to see if any of the items on auction catch your fancy!



# ROUNDTABLES

## THE ART OF EVE ONLINE THU 16:00

Come talk to the EVE Online art department in an open forum format. Anything that you want to know – past, present and future.

## THE BIRTH OF A VALKYRIE SAT 15:00

An open discussion about how EVE: Valkyrie came to be, from the grassroots Fanfest demo to an official CCP game.

## THE COMMUNITY (EVE TIME) CODE THU 14:00

Come meet the people who get EVE Time Codes into your hands, and hear their stories about the opportunities and challenges of running a community-focused business. We will also share some news about EVE Online products and gather your ideas about future improvements.

## CSM ROUNDTABLE SAT 14:00

Come and meet the members of the 8th Council of Stellar Management for a chat.

## DATA SCIENCE – USEFUL? THU 16:00

Data Science is rapidly becoming an important and established scientific field. With tools from various disciplines, data can be explored in new ways to reveal new insights. This session will focus on how we can use data science to help new players understand EVE Online faster and break down the infamous learning cliff!

## DUST 514: CPM ROUNDTABLE FRI 19:00

Come meet your Council of Planetary Management and find out what they've been doing.

## DUST 514: GRAPHICS SAT 15:00

This roundtable follows the DUST 514 Graphics demo. Join CCP Supalette, CCP Photon and CCP Android in a conversation about visuals representation for DUST 514.

## DUST 514: VISION UPDATE FRI 14:00

Join the DUST 514 team for an in-depth discussion about the game's vision.

## EVE IN COMICS SAT 13:00

Dark Horse recently published EVE: True Stories, a four-part comic book based on true events from New Eden. Join our roundtable to discuss True Stories, and also to suggest future projects. Tell us how you would like to see CCP continue on its quest into the wild territory of comic book land.

## EVE LORE FRI 16:00

Discuss the fiction and lore of EVE with the content and game designers of EVE Online.

## EVE PRODUCTION FRI 16:00

Come talk to producers working on EVE Online about CCP's usage of SCRUM and Agile development methods and more!

## EVE TECH ART THU 12:00

EVE Tech art manages the internal tools used to produce content. From validation and publishing to QA tools and creating visual effects, Tech Art works to ensure that the content created by other teams makes it into EVE. If you're interested in the tech behind the art, come for a chat. We'll have an informal introduction to the tools and workflows we use and what it's like to work with the assets of EVE.

## EVE UI FRI 12:00

The EVE Online UI crew comes together to discuss the ins and outs of the user interface of EVE. The group will be using a live client in the session to help with the discussion.

## EVE VISION SAT 13:00

Join us in an open discussion on the future vision of EVE Online. You may also want to use this opportunity to meet up with CCP Scarpia, EVE's new Lead Game Designer.

## FACTIONAL WARFARE FRI 16:00

Discuss the present and future of Factional Warfare gameplay, mechanics and rewards with CCP devs. Includes a reveal of FW improvements coming in the summer release!

## FANFEST FRI 15:00

Come talk to the Fanfest organizers about the event itself and how we can make it even better.

## FLEET WARFARE FRI 14:00

Discuss how we can foster an environment of diverse and exciting fleet PvP. Fleet ship balance, tools for fleet organization, and more!

## FROM EVIDENCE TO BANS – SECURITY Q&A FRI 12:00

This is your chance to get answers to all your security-related questions. Bring your questions and suggestions about game and information security to all members of the security team.

# ROUNDTABLES

## FUTURE OF EVESPORTS **FRI 15:00**

A talk with tournament referee CCP Gargant and eSports coordinator CCP Bro about tournaments in EVE Online and their future possibilities.

## THE FUTURE OF PVE IN EVE ONLINE **THU 13:00**

A sit down with the content devs to talk about all things PvE, including Factional Warfare, Incursions, Ghost Sites, Exploration, and more. Also a chance to hear about the future vision for PvE and the steps we are taking to make that vision a reality.

## GERMAN COMMUNITY **FRI 11:00**

What is going on in the German community? From language-specific in-game support, tutorials, events and localization over forum activities to real life events and gatherings — everything is on the table! Note: This roundtable will be held in German.

## GRAPHICS PROGRAMMING **SAT 13:00**

Come and learn about the tech behind EVE Online's striking visuals. Roundtable discussion will cover the past, present and future of the engine that drives the beauty of EVE.

## INDUSTRY **SAT 15:00**

To really give industry the polish and love we all want, this roundtable will follow up on the Industry Panel as well as recent Dev Blogs and forum posts regarding upcoming features. This is your opportunity to really dive into the details of industry with us and explore the areas that matter most to you.

## LITTLE THINGS, BIG MATTERS **THU 12:00**

Come discuss the "little things": UI quality-of-life improvements with CCP karkur and CCP Punkturis.

## INTELLIGENCE TOOLS **FRI 15:00**

A chance to speak with EVE Online designers and discuss all things related to the role and scope of intelligence gathering. An open discussion about the past, present, and future use of tools such as local, map, scanner, and whatever else comes to mind.

## ISD ROUNDTABLE **THU 14:00**

All about the fantastic ISD volunteer program and the incredible work done by ISD. Get an overview from insiders and submit all your feedback and questions. Chat with your friendly forum moderators, bug hunters and all the other ISD volunteers.

## LOWSEC AND CRIMEWATCH **THU 16:00**

Yarr! Meet with CCP devs to discuss how we can improve lowsec gameplay and mechanics for all its current and future residents.

## MARKETING ROUNDTABLE **SAT 14:00**

Sit down with the EVE Online Global Brand Director and his team for an open discussion on how CCP can further support the community and its efforts to introduce the wonders of EVE Online to potential capsuleers.

## MORE SAND IN THE BOX FOR DUST 514 **SAT 16:00**

This roundtable follows the "More Sand in the Box" presentation. Join CCP Rouge and CCP Praetorian in a conversation and brainstorm about what sandbox gameplay should offer.

## NEW PLAYER EXPERIENCE **SAT 14:00**

We're constantly striving to improve the new player experience in EVE Online. This roundtable is an opportunity to share your ideas and feedback about this important topic with developers.

## NULL-SEC **THU 15:00 & FRI 12:00**

Discuss the present and future of EVE Online's lawless regions with CCP devs. Topics include sovereignty, null-sec industry and empire building, power projection, and more!

## PROGRESSION IN DUST 514 **FRI 16:00**

This roundtable follows the "DUST 514: Progression" presentation. Join CCP Z and CCP Praetorian in a conversation on all things progression in DUST 514.

## QA ROUNDTABLE **SAT 14:00**

CCP Goliath, CCP Habakuk, CCP Vertex, and more will be on hand to discuss your theories and questions on Whole Team Quality, Singularity, public testing in general, and the ISD ECAID (Bug Hunter) program.

## RUSSIAN COMMUNITY **FRI 14:00**

Do you speak Russian? Come to our roundtable and learn about the latest plans for EVE Online in Russian speaking countries straight from CCP devs. Note: This roundtable will be held in Russian.

## SCANDINAVIAN ROUNDTABLE **FRI 14:00**

Come join players from the other Scandinavian countries in a session where we talk about issues specific to this region. If you're looking for a Nordic corp/alliance or just to share a few Viking war stories, this is the place to be.

## SHIP AND MODULE BALANCING **FRI 15:00 & SAT 16:00**

Open discussion on the present and future of module and ship balance in EVE Online.



## ROUNDTABLES

### SHIP SKIN PILOT PROGRAM ROUNDTABLE **THU 15:00**

Join CCP devs in a discussion about the current ship skin pilot program and the future potential of this new frontier for EVE Online and its community.

### SOUND, MUSIC AND MOOD IN EVE **THU 15:00**

Join CCP devs for a review of recent audio developments made over the last couple of releases as well as current audio developments trends in EVE Online.

### UK ROUNDTABLE **FRI 11:00**

Join devs and players from the UK to talk about EVE. This is a good opportunity to raise issues specific to the UK.

### VIRTUAL REALITY (VR) GAME DESIGN **FRI 12:00**

How is it different to design a game for virtual reality? Join EVE: Valkyrie developers in a discussion about what works and doesn't work when taking immersion, interface, and gameplay beyond traditional 3D environments.

### VIRTUAL WORLD OPERATIONS **THU 15:00**

An AMA ("ask me anything") with the operators of the virtual world of New Eden.

### WORMHOLES **THU 13:00 & SAT 13:00**

Meet with CCP devs to discuss how we can make W-Space even more fun for all of Bob's children.





# SERENITY / KALDALÓN

## B-R5: FROM THE EYES OF THE AGGRESSOR **FRI 16:00**

The events leading up to B-R5RB and the FC's perspective as it happened. This is a player-hosted session.

## COACHING THEM UP IN NEW EDEN **FRI 15:00**

In this session three presenters share simple coaching tips from the sports world and other ideas on how to survive the world of New Eden. This is a continuing series being hosted for the third year in a row. Come and learn how to help newer players get a leg up on having fun! This is a player-hosted session.

## WEB SERVICES OVERVIEW **SAT 13:00**

A look at CCP's web services: what they are, how we do it, and where we are taking it.

## ICELANDIC RED CROSS PRESENTATION **THU 14:00**

The Icelandic Red Cross will present how the funds donated by the EVE Community, through the PLEX FOR GOOD program, helped save lives in the Philippines after the typhoon Haiyan in November 2013. Orri Gunnarsson will talk about his experience in opening and operating a field hospital and Hrönn Håkansson will discuss the support provided to the health services in Eastern Samar. Come see how you made a difference!

## THE MOST SPLENDID YEAR OF SERENITY **SAT 14:00**

EVE Online's publisher in China, Tiancity, introduces the recent development of their capsuleer community and legendary battles on the Chinese server, Serenity.

## NEW EDEN IS NOT INTERNET SPACESHIPS **THU 13:00**

How do you think and talk about the EVE Universe, its community, playing the game, and the sandbox experience? Spreadsheets falling off a learning cliff is such a First-Decade description. In this presentation CCP Manifest will explore many "maybe-not-actually-metaphors" to help broaden your view of New Eden and the people with whom you play.

## A STUDY OF GEOMETRY IN EVE ONLINE **SAT 16:00**

EVE University will be teaching a class on the importance of understanding geometry in EVE Online. Subjects covered will include: cynos on stations, instant undocks, long and short undock stations, shape of acceleration gates, meaning of "zero distance," smartbombers on stargates, default shape of grids, and boundaries of deadspaces. This is a player-hosted panel.

## TEAM GRIDLOCK TALKS PERFORMANCE **THU 16:00**

From performance analysis tooling to how solar systems get load balanced, this talk covers the work Team Gridlock does in order to give the best performance the EVE Online servers can provide.

## THIRD PARTY DEVELOPER TOOLS UPDATE **THU 15:00**

A status update on the roadmap for our developer tools such as the EVE API, Static Data and Image exports, and CREST. This session is a combined presentation and roundtable.

## WHOLE TEAM QUALITY: A CASE STUDY **FRI 14:00**

CCP Goliath and CCP Paradox will be going over the interesting approach that EVE Online has taken with QA over the last three years, and how it has changed both development practices and attitudes, using examples from Team Superfriends and others.



# SINGULARITY / SILFURBERG

## ALLIANCE PANEL **FRI 19:00**

Come and see the state of the EVE Universe through the eyes of the EVE community's Alliance and Corporation Leaders.

## ART & GRAPHICS PANEL **SAT 16:00**

The Art & Graphics team at CCP has talent in many mediums. This panel will include new and long-term contributors to the unique aesthetic of EVE Online, discussing the creative process, and answering your questions in an open forum.

## THE ART OF VALKYRIE **FRI 16:00**

How the artists of EVE: Valkyrie are creating New Eden from the in-person perspective.

## CONCEPT ART LIVE SESSION **THU 15:00**

Vote on and debate the art direction of a ship while it's being designed on stage by a CCP developer. The results will be the brainchild of the entire audience...see what you can help create!

## CSM PANEL **THU 16:00**

Members of the 8th Council of Stellar Management review their term and answer questions from the audience.

## DUST 514: GRAPHICS **SAT 14:00**

A show-and-tell about improved graphics in DUST 514 with CCP Supalette, CCP Photon, and CCP Android, followed by an Apex particles demo with Nvidia, CCP Android, and CCP Photon.

## DEPLOYING PLUGGABLE SPACE THINGS **SAT 15:00**

Over the long lifetime of an MMO's development, steps are often taken to prevent code from growing savage and unruly. When we introduced the new Mobile Structures in Rubicon, we developed a new framework known internally as Space Components. We will go over the background, development, and some interesting results of the brave new world of space plugins.

## DUST 514: PROGRESSION **FRI 15:00**

Monetization and Progression producer CCP Z and Creative Director CCP Praetorian walk through updates and evolutions of the character progression systems in DUST 514. This session includes a philosophical discussion of how progression is balanced, along with a deep dive into reward systems.

## EVE & DUST 514 COMMUNITY PANEL **THU 13:00**

EVE Online and DUST 514 are defined by our communities. They drive the content in our games and keep them vibrant and living. The Community teams for the games will hold a panel on how we support and develop the community, bridge relations between the players and the developers, and make sure everyone feels awesome!

## FROM EVIDENCE TO BANS **FRI 11:00**

Security at CCP and in EVE Online: what it means for you, a peek at its inner workings, and who does it. We will provide an update on rules regarding botting and RMT, advice regarding scams, and some tips on how to secure your in-game assets. This will also be the first time ever we provide some insight into our out of game security efforts.

## MORE SAND IN THE BOX FOR DUST 514 **SAT 13:00**

CCP Rouge and CCP Praetorian walk the attendees through some of our thoughts on how to achieve more sandbox-style gameplay, and just what does it mean to make a Sandbox FPS.

## NEW PLAYER EXPERIENCE VISION **FRI 12:00**

An overview of CCP's plan for a more engaging new player experience. We'll look at challenges with the current tutorial system and how we aim to tackle them.

## PROBING THE EVE ONLINE ENGINE **FRI 14:00**

Team RnB introduces the EVE Probe application and the latest tools and methods for improving performance, increasing stability, and monitoring health of the EVE Online client.





# TRANQUILITY / ELDBORG

## KEYNOTE ANNOUNCEMENT

Please note that the doors to the keynotes open at the advertised time but it will take some time for everyone to get seated. The keynotes will start shortly after everyone has entered the room. In case you can't make it to the DUST 514, EVE: Valkyrie, EVE Online and CCP keynotes. We will show them live in one or all of Singularity, Serenity, and PvP Arena. Good news is that you can drink in there while Tranquility has a no drinks inside limitation.

Fanfest attendees and press do of course get priority seating so you can expect the devs to be hanging around in the other halls.

## CCP PRESENTS! SAT 17:00

Find out from CEO Hilmar and his all-star guests about the future of EVE Online, DUST 514, EVE: Valkyrie, and CCP. Please read the Keynote announcement in this brochure.

## DUST 514 KEYNOTE FRI 13:00

Executive Producer Jean-Charles Gauduchon (CCP Rouge) shares what the future holds for the game. Please read the Keynote announcement in this brochure.

## ECONOMY: INTO THE SECOND DECADE THU 13:00

The annual lecture on the EVE economy presents a general overview of the economy since last Fanfest and how player-driven analysis might change the EVE economy in the second decade of EVE Online.

## EVE ONLINE KEYNOTE FRI 17:00

Hear about the latest news and plans for EVE Online. Upcoming features will be shown live for the first time and the development team will share what's ahead for EVE. Please read the Keynote announcement in this brochure.

## FANFEST WELCOME & EVE: VALKYRIE KEYNOTE THU 17:00

CEO Hilmar Veigar Pétursson welcomes everyone to Fanfest and then hands the stage over to Executive Producer Owen O'Brien to talk about where we've been, where we are, and where we're going with EVE: Valkyrie. Please read the Keynote announcement in this brochure.

## INDUSTRY PANEL SAT 14:00

The EVE Online developers have been busy in the past few months working on revamping industry. Join key members of the feature team to discuss the goals, design decisions, and changes to mechanics and overall user experience of this headline in-development feature.

## MAKE EVE REAL - GOING INTERSTELLAR SAT 15:00

For humanity to take its next giant leap, to become an interstellar race, it's time for us to start thinking bigger. This session will examine how mankind can overcome the challenges currently presented by interstellar travel to someday visit and settle other habitable planets — using technologies that don't violate the known laws of physics. Presented by Les Johnson, physicist, author, and NASA technologist.

## MAKING EVE: VALKYRIE A FULL GAME SAT 12:00

Take a look at the roadmap and future plans for EVE: Valkyrie, and experience how a small virtual reality demo evolves into a full-fledged game.

## SHIP AND MODULE BALANCE THU 14:00

Our annual round-up on the state of balance in EVE Online. We'll look at what's happened this year and what may be coming in the future.

## GAME DESIGN PANEL THU 12:00

Meet all the game designers of EVE Online in one place to get their insights on the world of designing and maintaining the vast universe of EVE.





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# THE LOCAL BEER

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The background of the entire advertisement is a high-quality screenshot from the game EVE Online. It depicts a vast space battle or a large-scale fleet operation. In the upper left, a large blue planet (Earth) is visible. Numerous spaceships of various sizes and designs are scattered across the frame. Some ships are firing bright blue energy weapons, creating glowing trails and explosions. The scene is set against a backdrop of a starry sky and the curvature of the Earth's horizon. The overall tone is dramatic and futuristic.

# A LEADING TECHNOLOGY COMPANY

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CCP Games likes to thank Nýherji for its technical assistance at EVE Online's Fanfest 2014. With Nýherji's dedication, innovation and support, this Fanfest was made possible.



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# Special thanks

**CCP Games** would like to give our sincere thanks to all our sponsors for all their assistance and support of EVE Fanfest 2014. They have helped make our ideas become a reality and we are extremely pleased to be partnered with them.

We would also like to thank all our attendees for their patronage of EVE Fanfest 2014 and all their support for the past nine years. Thanks to you, we are celebrating the 10th annual Fanfest and look forward to many more.





## REYKJAVÍK MAP

1. HARPA · FANFEST 2014
2. HLEMMUR (MAIN BUS TERMINAL DOWNTOWN)
3. LAUGAVEGUR (MAIN SHOPPING STREET)
4. CENTERHOTEL PLAZA
5. CENTERHOTEL PINGHOLT
6. CENTERHOTEL SKJALDBREID
7. CENTERHOTEL ARNARHVOLL
8. CENTERHOTEL KLÖPP



MAP PROVIDED BY REYKJAVÍK GRAPEVINE



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